

International Planning Competition 2026

Numeric Tracks

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Introduction

Numeric Planning Problem

Numeric Planning Problem $\Pi = \langle F, X, A, I, G \rangle$

- F : Boolean state-variables
- X : numeric state-variables
- Let Φ be the set of Boolean conditions over F and **linear** numeric expressions
 - E.g., $(x + y \leq 5) \vee (a \wedge b)$
- A : a set of actions $\langle \text{pre}, \text{eff}, c \rangle$ where c is a positive constant cost, and:
 - $\text{pre} \in \Phi$
 - eff is a set of assignments $v \leftarrow \xi$, where:
 - $\xi \in \{\top, \perp\}$ if $v \in F$
 - ξ is a **linear** numeric expression if $v \in X$
- $G \in \Phi$: the goal
- I : an initial assignments to all variables in $F \cup X$.

A solution is a sequence of actions π all executable from I and that satisfy G

The cost of π is $\sum_{a \in \pi} c(a)$, and the optimal plan has minimal cost

Numeric IPC

The
Organisers

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Domains

Overall Track

Agile

Satisficing

Optimal

SNP Track

Agile

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Subtracks

- Agile**
- Find a valid plan as quickly as possible.
 - Timeout: 5 minutes.
 - Score: $1 - \log(T)/\log(300)$, where T is the planner runtime.

- Satisficing**
- Find high-quality plans.
 - Timeout: 30 minutes.
 - Score: C^*/C , where C^* is the best known cost and C is the planner cost.

- Optimal**
- Find optimal plans.
 - Timeout: 30 minutes.
 - Score: 1 if the task is solved optimally, 0 otherwise.

Similarly to the IPC23, we have dedicated **Simple Numeric Planning (SNP) subtracks** [Helmert 2002; Hoffmann 2003; Scala, Haslum, and Thiébaux 2016]

- Restrict effects to be **increase/decrease by a constant**, e.g., $x \leftarrow x + 5$.

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Participants I

Team	Planner	Subtracks			#config
		agl	sat	opt	
2	PATTY	✓	✓		4
3	Panino	✓	✓		2
4	TamerLite	✓	✓		4
5	Tyr	✓	✓	✓	6
6	nplanning	✓	✓		4
7	Count Downward	✓	✓	✓	4
8	PlanForge	✓	✓	✓	4
9	PATTYINT	✓			1
11	Count Downward Together			✓	2
12	Tempest		✓		1
Total configurations					32

Participants II

- **19 authors from 11 institutions:** Università degli Studi di Genova, University of Melbourne, RMIT University, Fondazione Bruno Kessler, Linköping University, Australian National University, Heidelberg University, Technion, Bar-Ilan University, Universidad Carlos III de Madrid, University of Malta.
- **Technologies and systems:** Numeric Fast Downward; ENHSP; Patty; jpddlplus; Unified Planning; TAMER; PPMaJaL; Bitwuzla/pySMT; RUST/C++/Java/Python implementations;
- **Methodologies:** heuristic search; SMT and symbolic planning; pattern-based planning; abstraction heuristics; relaxation heuristics; numeric reasoning; lifted planning; symmetry detection; landmarks and macro-actions; dominance pruning; novelty and width-based exploration; resource reasoning; numeric canonicalisation.

Participants II

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- **Technologies and systems:** Numeric Fast Downward; ENHSP; Patty; jpddlplus; Unified Planning; TAMER; PPMaJaL; Bitwuzla/pySMT; RUST/C++/Java/Python implementations;
- **Methodologies:** heuristic search; SMT and symbolic planning; pattern-based planning; abstraction heuristics; relaxation heuristics; numeric reasoning; lifted planning; symmetry detection; landmarks and macro-actions; dominance pruning; novelty and width-based exploration; resource reasoning; numeric canonicalisation.

A sincere thank you to all participants!

Domains

Overview: Domains

Domain	Origin	is SNP?
forestfire	From literature	Yes
line-ex.-snp	From literature	
onlycraft	Inspired from literature	
petri-net	From literature	
settlers-snp	From literature	
expedition	Previous IPC	
2048	Novel★	No
coins	Novel★	
factory-robot	Novel	
gear-car	Novel	
rainbowttle	Novel★	
sailing-wind	Novel	
ztaalloc-sum	Novel★	

★ Submitted novel domain.

A big thanks to all contributors!

Onlycraft

Inspired by the domain of Benjamin, Yarin; Mordoch, Argaman; Shperberg, Shahaf; Piotrowski, Wiktor; Stern, Roni



Image from “Crafting a Pogo Stick in Minecraft with Heuristic Search”

Collect resources. Craft objects.

- Original domain: collect resources and craft one object.
- Our variant: multiple target objects.
- Additional challenge: recipes can lead to dead ends.

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Summary:

- A numeric planning model of the 2048 sliding tile puzzle
- Tiles are moved individually in four directions. Equal adjacent tiles merge
- The goal is to create a target board configuration.

Example:**Initial board**
$$\begin{bmatrix} 32 & 64 & 16 & 8 \\ 32 & 16 & 16 & 32 \\ 8 & 32 & 32 & 32 \\ 64 & 32 & 64 & 32 \end{bmatrix}$$
Goal board
$$\begin{bmatrix} 512 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

Challenging to ground!

Connor Little

Problem

- Given a set of coin denominations, construct a target value.
- Using the same denomination multiple times increases the cost of that denomination.
- Feasible solutions are easy to find; optimal solutions are harder.

Key Action: addCoin(c)

- Add coin value
- Increase penalty

Encoding Idea

Repeated use of the same denomination becomes increasingly expensive. The cost of actions is accumulated based on the penalty using a sequence of *extra actions*.

Factory-robot

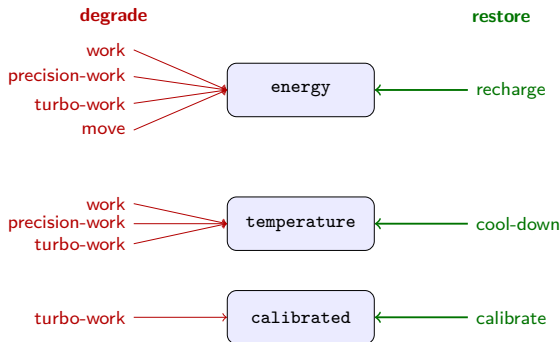
Espasa Arxer, Joan

Robots move along a station network (one per station), driving each robot's workload to a target while keeping temperatures safe.

Work: grow workload, degrade state
work, precision-work, turbo-work

Support: restore state
recharge, cool-down, calibrate

Goal: reach the target workload, keeping $\text{temp} \leq \text{max-temp}$



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Sailing-wind

Luigi Bonassi, Carl Hentges

Inspired by the sailing domain from Enrico Scala and Miquel Ramirez

Boat movement: move-0, move-15, move-30, ..., move-345

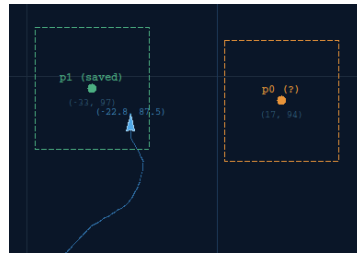
- Can adjust direction by 15°
- Displacement based on velocity

Key feature: velocity controlled by geometric equations

- $\mathbf{v} = (v_{max}^{15} * (1 - r)) + (r * \mathbf{v})$

Goal: save all people

- Must slow to a certain velocity
- Only way is move-0 (sailing towards wind)



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Rainbowttles

Gragera-Alvarez, Alba

- **Inspired by a puzzle game**
- Actions move colored liquid from one bottle to the other
- **Goal:** all bottles must be empty or have uniform color



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Based on the inverse Collatz conjecture

Given a number x , reach a value t with the operations:

- $x = x * 2$
- $x = (x - 1)/3$

Operation $x = (x - 1)/3$ unfolded into a sequence of actions to emulate and enforce integer division.

Sum *variation*: given a set of variables $x_1, x_2, \dots, x_n$ achieve:

$$\sum_{i=0}^n x_i = t$$

using the two operations above.

Overall Track

The Organisers

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Agile Track

Total score:

Authors:

The Organisers

Domains

Agile

Satisficing

Optimal

SNP Track

Agile

Satisficing

Optimal

Conclusions

Agile Track

The Organisers

Domains

Satisficing

Optimal

Agile

Satisficing

Optimal

Conclusions

Total score: **100.592/260**

Authors:

Giacomo Rosa, Jean Honorio, Nir Lipovetzky, Sebastian Sardiña

Overall Score Rank

Agile Track

Planner	expedition	forestfire	line-ex.-snp	onlycraft-sat	petri-net	settlers-snp	2048	coins	factory-robot	gear-car	rainbowturtles-sat	sailing-wind-sat	ztalloc-sum	Σ
Panino 🐼	1.273	15.599	7.106	11.935	3.445	2.623	4.901	17.742	8.536	1.707	6.637	6.261	12.827	100.592
ENHSP ICAPS 2025	0.972	16.342	7.158	13.501	10.910	2.876	3.380	17.706	5.254	3.475	5.022	4.123	9.204	99.923
nplanning-agl-1 🐼	2.372	12.949	6.774	3.143	3.596	0.724	0.000	17.660	2.132	8.443	4.205	1.670	9.877	73.545
ENHSP 2024 P(3h 3n)	2.442	12.343	8.529	5.535	0.000	0.384	1.375	11.918	4.270	10.029	4.392	0.391	9.654	71.260
Tyr-agl-ground 🐼	5.543	14.860	6.942	1.712	0.090	0.135	20.000	4.768	2.017	0.000	12.930	0.000	0.000	68.999
nplanning-agl-2	2.313	13.892	6.895	2.725	3.030	0.177	0.000	15.785	1.924	3.716	4.074	1.779	10.198	66.508
PATTY _{INT}	1.815	5.219	14.728	13.479	2.362	0.000	0.000	3.768	2.515	1.760	0.000	0.000	0.000	45.647
PATTY _B	1.604	3.683	11.680	7.643	12.446	2.999	0.000	0.000	3.302	0.000	0.000	0.000	0.000	43.357
TamerLite-agl-1	1.457	0.549	4.350	7.003	0.029	1.156	0.000	14.383	3.251	0.000	1.847	0.000	8.961	42.987
PATTY _G	1.010	4.200	11.946	8.097	12.148	2.453	0.000	0.000	0.986	0.000	0.000	0.000	0.066	40.905
TamerLite-agl-2	2.743	5.810	3.627	2.142	0.000	1.114	0.000	4.068	3.212	0.596	2.149	0.000	9.203	34.664
Tyr-agl-lifted	0.042	0.386	2.989	1.000	0.000	0.816	2.064	2.922	1.995	0.000	8.184	0.000	0.000	20.399

- ENHSP ICAPS 2025 → Scala and Bonassi 2025
- ENHSP SoCS 2024 → Chen and Thiébaux 2024

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Overall Award

Satisficing Track

Winner

Total score:

Authors:

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Agile

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Satisficing Track

Total score: **177.863/260**

Giacomo Rosa, Jean Honorio, Nir Lipovetzky, Sebastian Sardiña

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Overall Score Rank

Satisficing Track

Planner	expedition	forestfire	line-ex.-snp	onlycraft-sat	petri-net	settlers-snp	2048	coins	factory-robot	gear-car	rainbowturtles-sat	sailing-wind-sat	ztalloc-sum	Σ
Panino-anytime 🐼	2.156	15.951	13.868	18.451	3.702	8.701	20.000	18.569	17.935	15.723	13.714	9.094	20.000	177.863
ENHSP 2024 P(3h 3n)	2.842	10.996	12.701	11.261	0.000	0.966	15.285	17.277	12.701	19.104	11.599	1.686	10.660	127.077
nplanning-sat-2 🐼	2.961	16.463	9.809	5.742	5.000	2.000	16.806	17.978	5.656	10.949	9.911	0.974	6.403	110.652
ENHSP ICAPS 2025 -anytime	1.962	11.205	8.303	15.385	10.142	3.041	15.695	6.982	4.046	11.671	7.398	2.469	7.290	105.588
TamerLite-sat-2 🐼	4.736	12.605	11.591	13.000	5.000	2.963	0.000	17.524	7.000	0.900	5.919	0.000	12.426	93.664
Tyr-sat-ground	7.321	17.765	13.277	2.000	2.000	0.875	14.618	7.927	3.761	0.000	14.736	0.000	0.000	84.278
nplanning-sat-1	0.685	10.938	8.228	5.774	3.202	2.000	17.039	1.614	5.698	10.478	9.978	0.974	6.403	83.010
TamerLite-sat-1	4.760	11.635	11.597	4.000	5.000	3.963	0.000	8.728	7.000	0.903	5.919	0.000	12.568	76.073
PATTY _B ^C	3.816	9.047	20.000	10.471	7.790	6.217	0.000	0.000	5.996	0.000	0.000	0.000	1.747	65.084
PATTY _G ^C	1.816	10.233	18.802	12.807	7.380	4.298	0.000	0.000	1.036	0.000	0.000	0.000	3.481	59.853
Tyr-sat-lifted	0.731	0.992	3.541	0.833	0.750	1.000	13.067	5.903	2.000	0.000	11.515	0.000	0.000	40.333

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Optimal Track

Total coverage:

Author:

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Total coverage: **83/260**

Author:

Dominik Drexler

Overall Coverage Rank

Optimal Track

Planner	expedition	forestfire	line-ex.-snp	onlycraft-opt	petri-net	settlers-snp	2048	coins	factory-robot	gear-car	rainbowturtles-opt	sailing-wind-opt	ztalloc-sum	Σ
Tyr-opt-ground	6	9	6	2	3	0	20	7	2	0	10	10	8	83
$A^*(h^{blind})$	5	7	3	2	2	0	20	6	0	10	6	8	5	74
Tyr-opt-lift	5	6	4	2	3	0	20	6	0	0	10	9	6	71

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Winner

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Count Downward-agl

Total score: **65.272/120**

Authors:

Daniel Gnad, Markus Fritzsche, Mikhail Gruntov, Alexander Shleyfman

SNP Score Rank

Agile Track

Planner	expedition	forestfire	line-ex.snp	onlycraft-sat	petri-net	settlers-snp	Σ
Count Downward-agl 🏆	2.205	17.714	4.135	14.633	17.179	9.406	65.272
ENHSP ICAPS 2025	0.972	16.342	7.158	13.501	10.910	2.876	51.759
PlanForge-agl 🏆	2.407	19.350	5.926	2.573	15.278	1.000	46.533
Panino 🏆	1.273	15.599	7.106	11.935	3.445	2.623	41.981
PATTY _B	1.604	3.683	11.680	7.643	12.446	2.999	40.055
PATTY _G	1.010	4.200	11.946	8.097	12.148	2.453	39.853
PATTYINT	1.815	5.219	14.728	13.479	2.362	0.000	37.604
nplanning-agl-1	2.372	12.949	6.774	3.143	3.596	0.724	29.558
Tyr-agl-ground	5.543	14.860	6.942	1.712	0.090	0.135	29.284
ENHSP SoCS 2024 M(3h 3n)	2.442	12.343	8.529	5.535	0.000	0.384	29.232
nplanning-agl-2	2.313	13.892	6.895	2.725	3.030	0.177	29.032
TamerLite-agl-2	2.743	5.810	3.627	2.142	0.000	1.114	15.436
TamerLite-agl-1	1.457	0.549	4.350	7.003	0.029	1.156	14.545
Tyr-agl-lifted	0.042	0.386	2.989	1.000	0.000	0.816	5.233

Authors:

Winner

Count Downward-sat

Total score: **77.007/120**

Authors:

Daniel Gnad, Markus Fritzsche, Mikhail Gruntov, Alexander Shleyfman

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SNP Score Rank

Satisficing Track

Planner	expedition	forestfire	line-ex.snp	onlycraft-sat	petri-net	settlers-snp	Σ
Count Downward-sat 🐯	3.332	16.012	9.653	15.222	19.892	12.895	77.007
Panino-anytime 🐯	2.156	15.951	13.868	18.451	3.702	8.701	62.829
PATTY _B 🐯	3.816	9.047	20.000	10.471	7.790	6.217	57.341
PATTY _G	1.816	10.233	18.802	12.807	7.380	4.298	55.336
ENHSP ICAPS 2025 -anytime	1.962	11.205	8.303	15.385	10.142	3.041	50.038
TamerLite-sat-2	4.736	12.605	11.591	13.000	5.000	2.963	49.894
Tyr-sat-ground	7.321	17.765	13.277	2.000	2.000	0.875	43.237
nplanning-sat-2	2.961	16.463	9.809	5.742	5.000	2.000	41.975
TamerLite-sat-1	4.760	11.635	11.597	4.000	5.000	3.963	40.956
ENHSP SoCS 2024 M(3h 3n)	2.842	10.996	12.701	11.261	0.000	0.966	38.765
PlanForge-sat	1.335	10.323	5.129	2.671	16.360	1.000	36.820
nplanning-sat-1	0.685	10.938	8.228	5.774	3.202	2.000	30.827
Tempest	5.000	1.473	4.078	1.833	16.822	1.000	30.207
Tyr-sat-lifted	0.731	0.992	3.541	0.833	0.750	1.000	7.847

Total coverage:

Authors:

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Count Downward Together-opt-2

Total coverage: **45/120**

Authors:

Daniel Gnad, Markus Fritzsche, Mikhail Gruntov, Alexander Shleyfman

SNP Coverage Rank

Optimal Track

Planner	expedition	forestfire	line-ex.-snp	onlycraft-opt	petri-net	settlers-snp	Σ
Count Downward Together-opt-2 🏆	6	11	7	6	15	0	45
Count Downward Together-opt-1 🏆	6	11	7	2	9	0	35
PlanForge-opt-2 🏆	6	11	5	3	10	0	35
Count Downward-opt-1 🏆	6	10	7	2	9	0	34
Count Downward-opt-2	6	11	5	2	9	0	33
PlanForge-opt-1	5	11	4	2	9	0	31
$A^*(h^{hrmax})$	5	11	5	2	3	0	26
Tyr-opt-ground	6	9	6	2	3	0	26
Tyr-opt-lift	5	6	4	2	3	0	20
$A^*(h^{blind})$	5	7	3	2	2	0	19

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Closing Remarks

Numeric Planning is gaining traction!

- IPC 2023: two teams
- Now: 10 teams! (doubled the expectation)

Discussion:

- What fragments should we focus on?
- What could we do to improve the organisation?

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